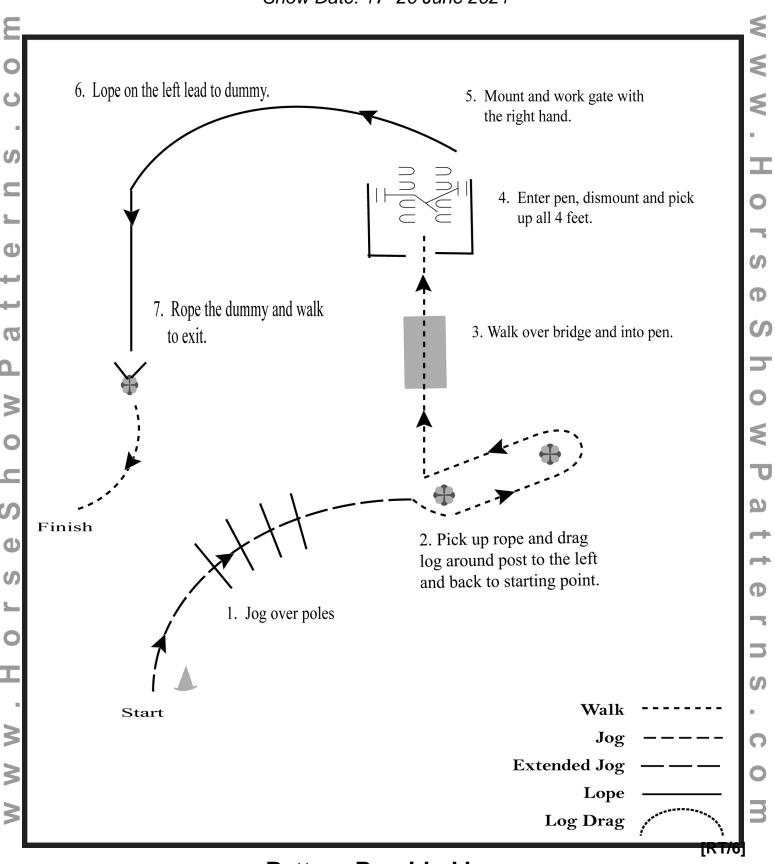
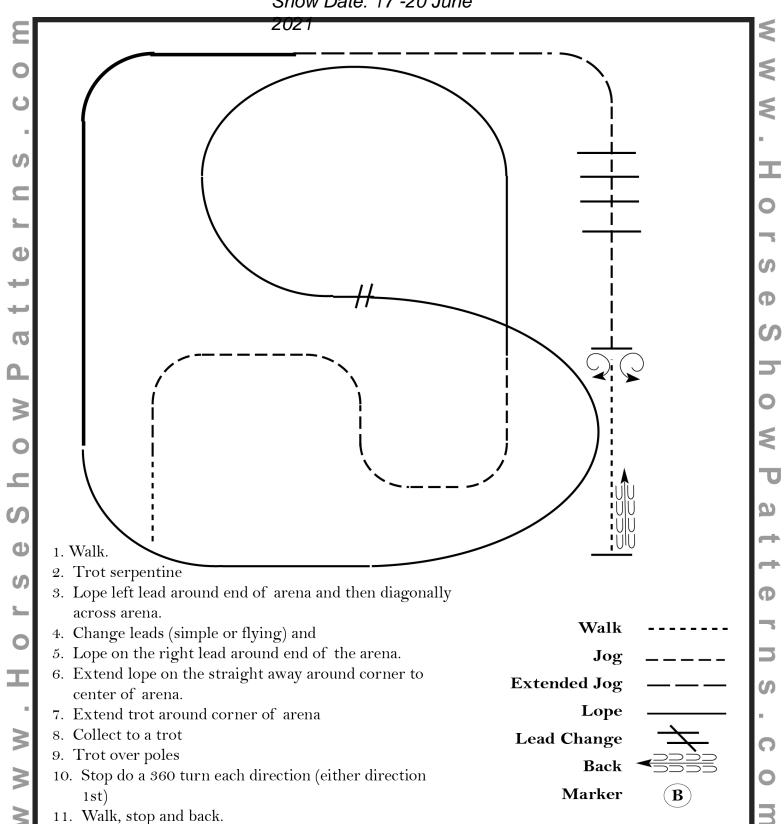
Ranch Trail (0551, N670 & Y670)

Show Date: 17 -20 June 2021



Ranch Riding (N680, 0550 & Y680)

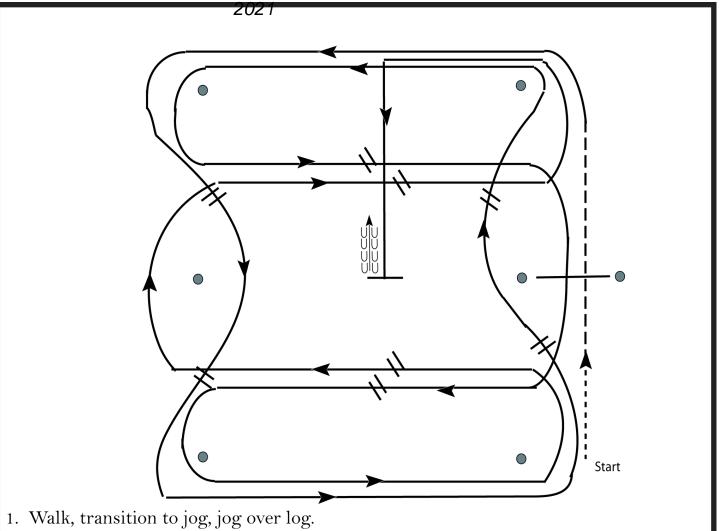
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[RR/4]

Western Riding (0360, N340 & Y270)

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- 2. Transition to the lope, on the left lead.
- 3. First line change.

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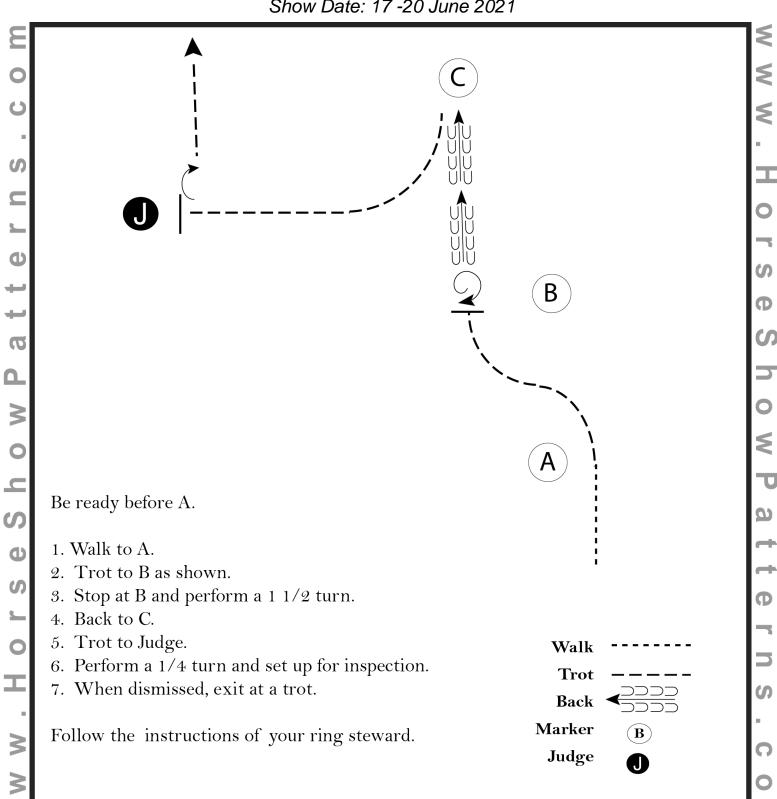
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- 4. Second line change.
- 5. Third line change.
- 6. Fourth line change.
- 7. First crossing change.
- 8. Lope over the log.
- 9. Second crossing change.
- 10. Third crossing change.
- 11. Fourth crossing change.
- 12. Lope, stop and back.

[WR/OP-5]

Western Showmanship (N310 & Y110)

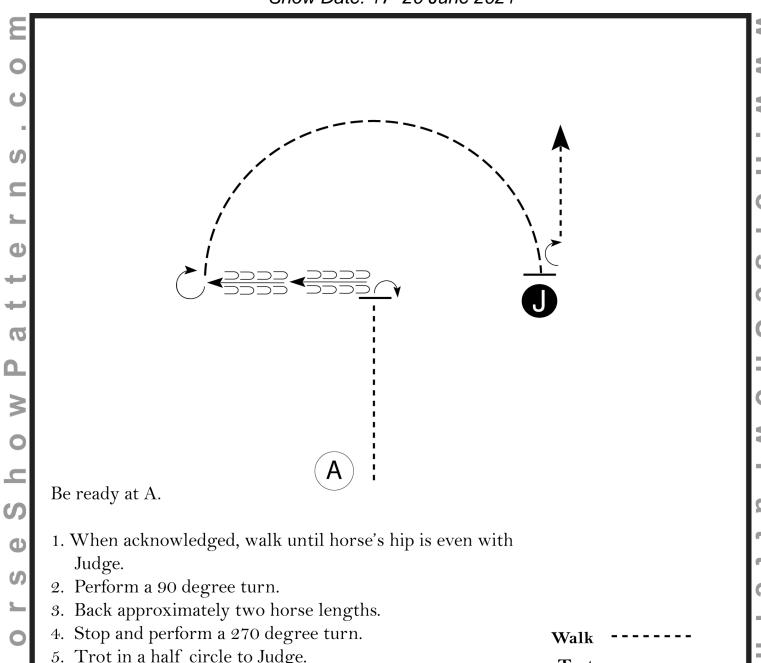
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[S/3-91]

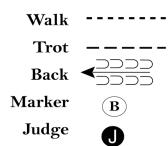
English Showmanship (Y120)

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- 5. Trot in a half circle to Judge.
- 6. Stop and set up for inspection.
- 7. When dismissed, perform a 180 degree turn and walk straight away from judge.

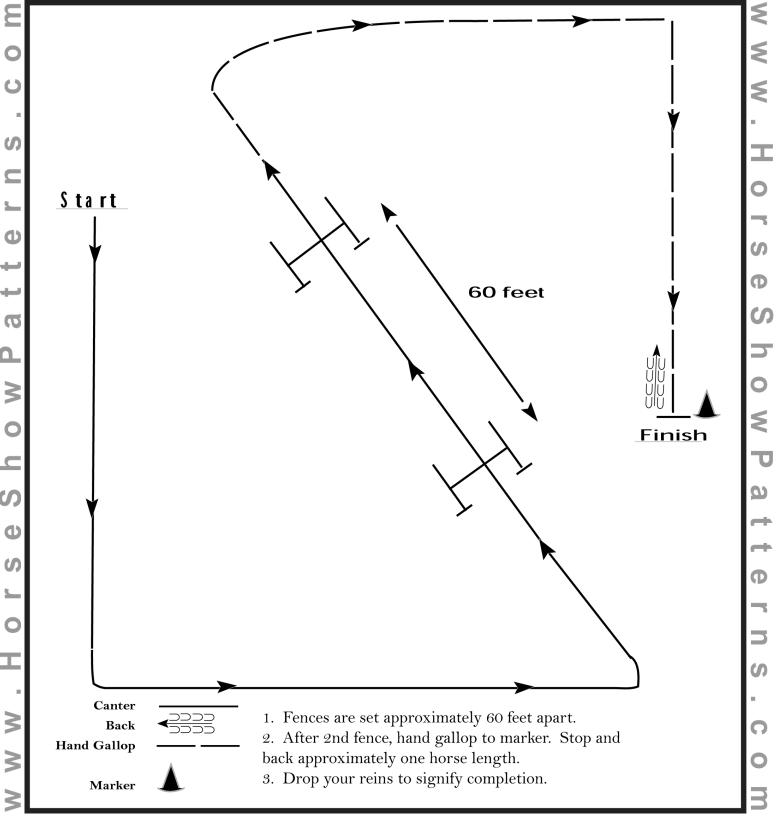
Follow the instructions of your ring steward.



[S/2-68]

Hunter Hack (0400, N150 & Y380)

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[HH/60-12]

Western Horsemanship (N320 & Y140)

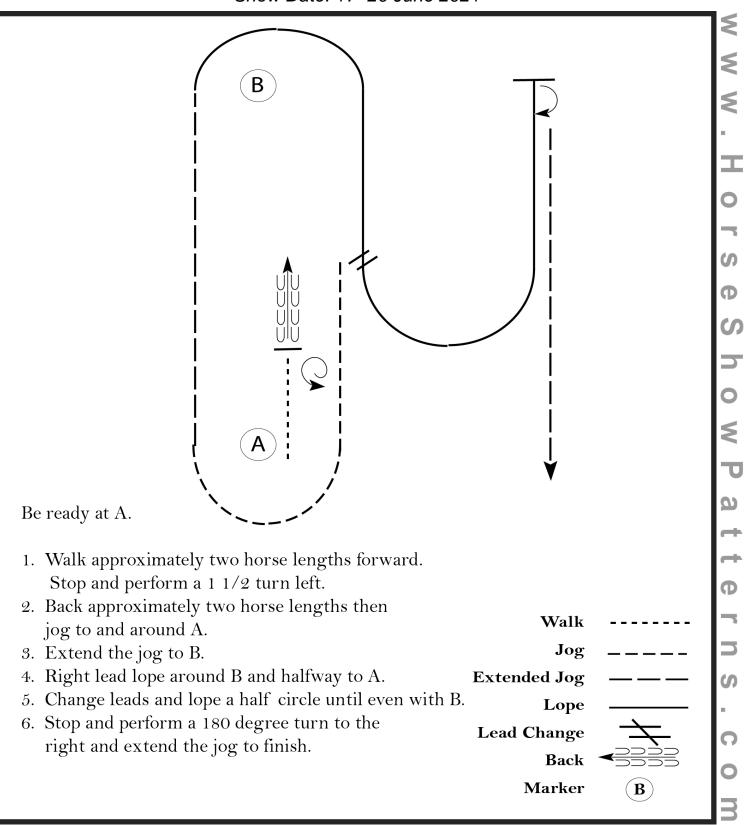
Show Date: 17 -20 June 2021

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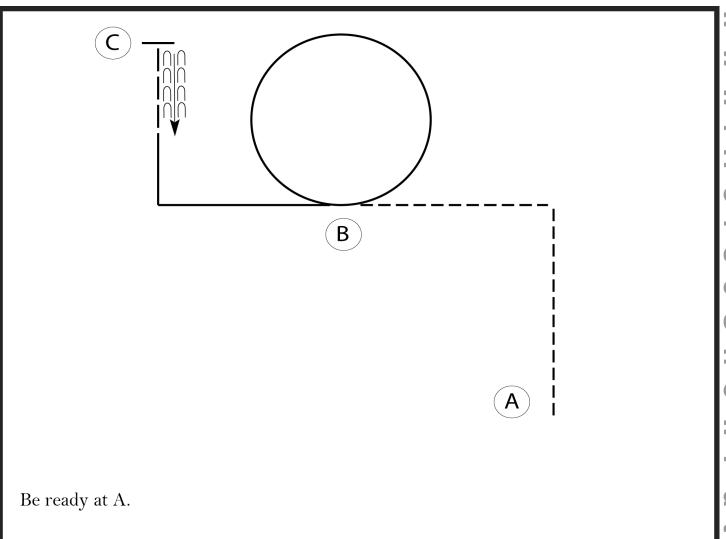
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[WH/3-118]

Bareback Horsemanship (Y130)

Show Date: 17 -20 June 2021



1. Jog to B.

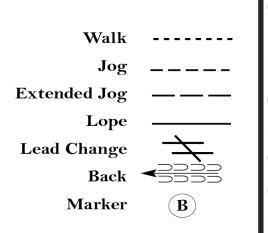
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- 2. Lope a circle to the right on the right lead.
- 3. Continue the lope toward C and lope a square corner.
- 4. Halfway to C, break to an extended jog to C.
- 5. Stop at C and back approximately one horse length.

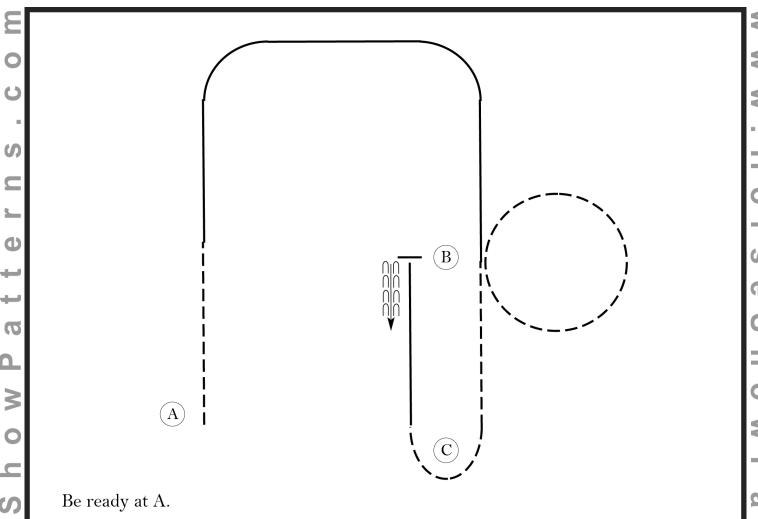
Follow the instructions of your ring steward.



[WH/2-103]

Hunt Seat Equitation (N110 & Y150)

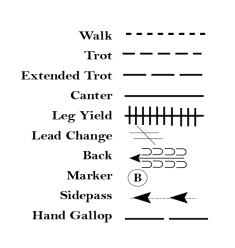
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- 1. Trot on the left diagonal.
- 2. Canter on the right lead to B.
- 3. Trot a circle to the left on the correct diagonal.
- 4. Continue halfway to C in a 2 point position.
- 5. Sitting trot to and around C.
- 6. Canter left lead to B.
- 7. Stop and back.

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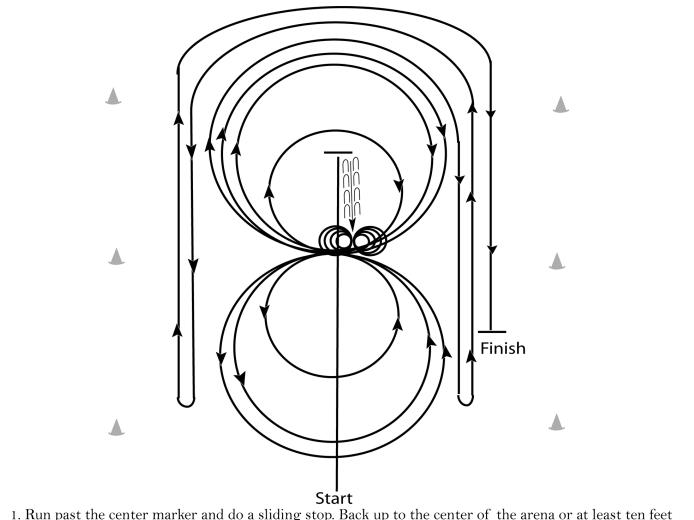
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[HSE/3-107]

Reining (0341, N370 & Y190)

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- 1. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (3m). Hesitate.
- 2. Complete four spins to the right.

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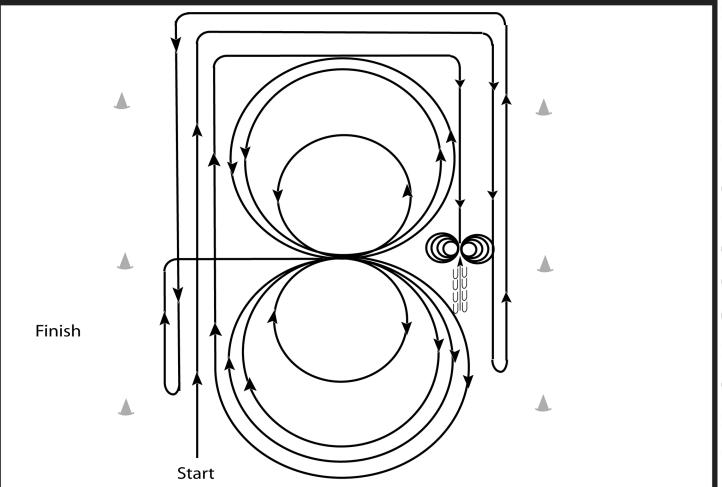
- 3. Complete four and one-quarter spins to the left so that the horse is facing the left wall or fence. Hesitate.
- 4. Beginning on the right lead, complete three circles to the right: the first two circles large and fast, the third circle small and slow. Change leads at the center of the arena.
- 5. Complete three circles to the left: the first circle small and slow, the next two circles large and fast. Change leads at the center of the arena.
- 6. Begin a large fast circle to the right but do not close this circle. Run down the right side of the arena past the center marker and do a left rollback at least twenty feet (6.09m) from the wall or fence – no hesitation.
- 7. Continue back around the previous circle but do not close this circle. Run down the left side of the arena past the center and do a right rollback at least twenty feet (6.09m) from the wall or fence – no hesitation.
- 8. Continue back around previous circle but do not close this circle. Run down the right side of the arena past the center marker and do a sliding stop at least twenty feet (6.09m) from the wall or fence. Hesitate to demonstrate completion of pattern.

Rider may dismount and drop bridle to the designated judge.

[R/NRHAP-10]

Reining (0342 & Jackpot)

Show Date: 17 -20 June 2021



- 1. Beginning and staying at least twenty feet (6.09 m) from the walls or fence, lope straight up the left side of the arena, circle the top end of the arena, run straight down the opposite or right side of the arena past the center marker and do a left rollback no hesitation.
- 2. Continue straight up the right side of the arena, circle back around the top of the arena, run straight down the left side, past the center marker and do a right rollback.- no hesitation.
- 3. Continue up the left side of the arena to the center marker. At the center marker, the horse should be on the right lead. Guide the horse to the center of the arena on the right lead and complete three circles to the right; the first two circles large and fast; the third circle small and slow. Change leads at the center.
- 4. Complete three circles to the left; the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
- 5. Begin a large fast circle to the right but do not close this circle. Continue up the left side of the arena, circle the top of the arena, run straight down the opposite side of the arena past the center marker and do a sliding stop. Back up at least ten feet (3m). Hesitate.
- 6. Complete four spins to the right.

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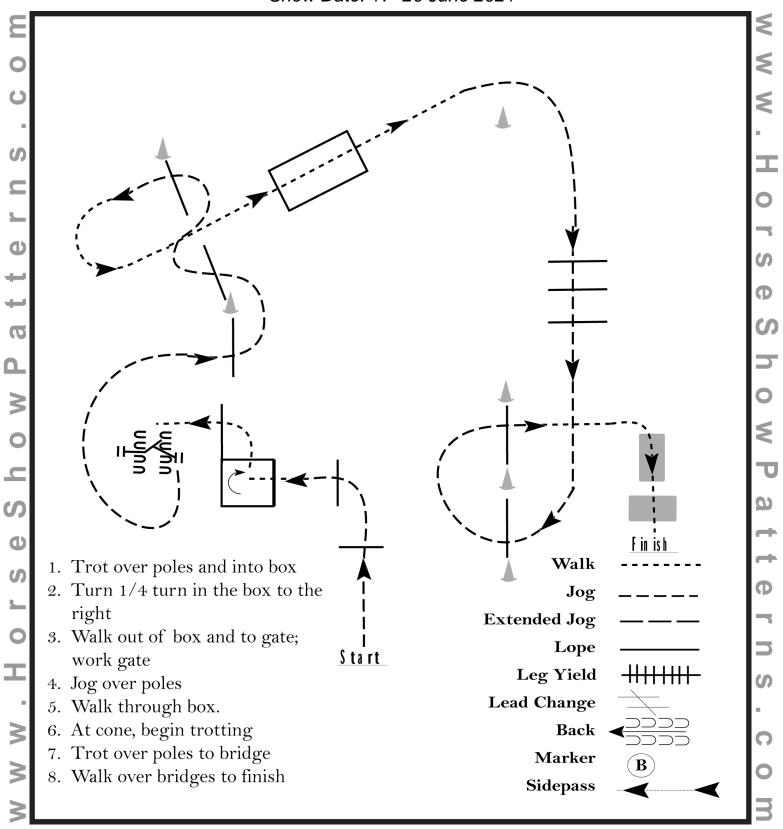
7. Complete four spins to the left. Hesitate to demonstrate completion of the pattern.

Rider may dismount and drop bridle to the designated judge.

[R/NRHAP-3]

In Hand Trail (JP)

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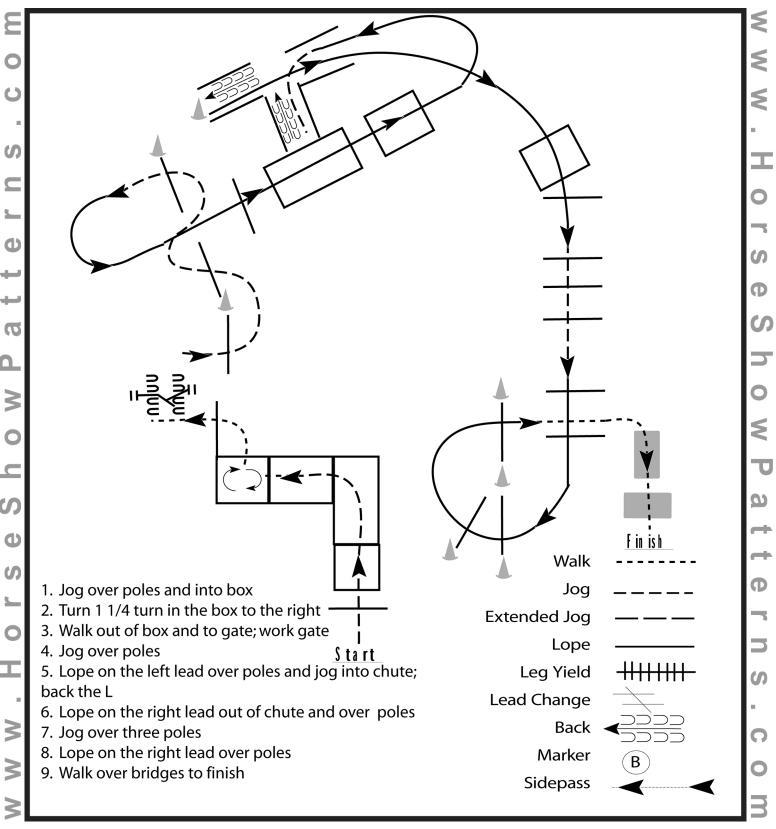
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[T/1-1]

Jackpot Trail (JT)

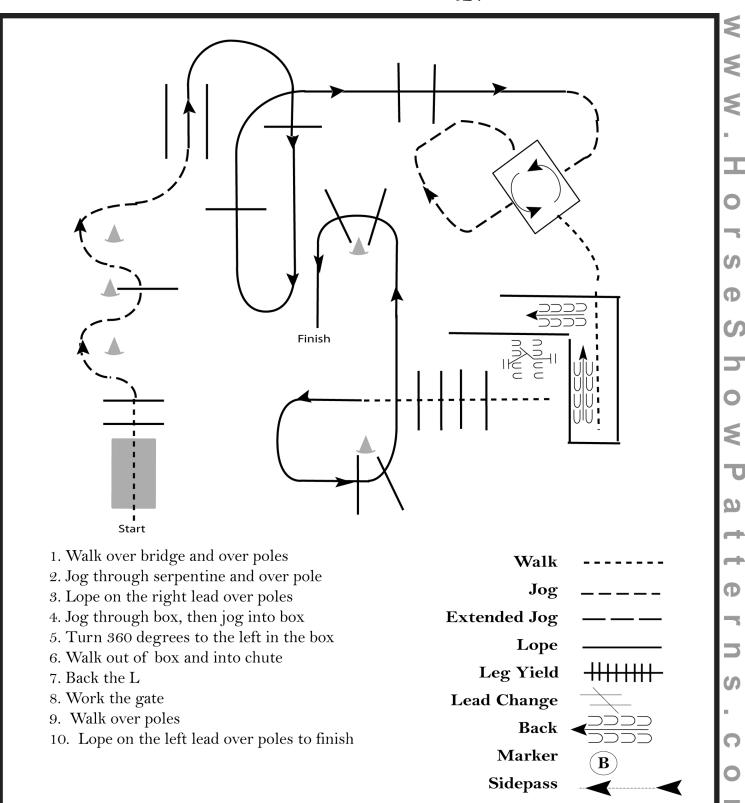
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[T/3-18]

Senoir Trail (0382)

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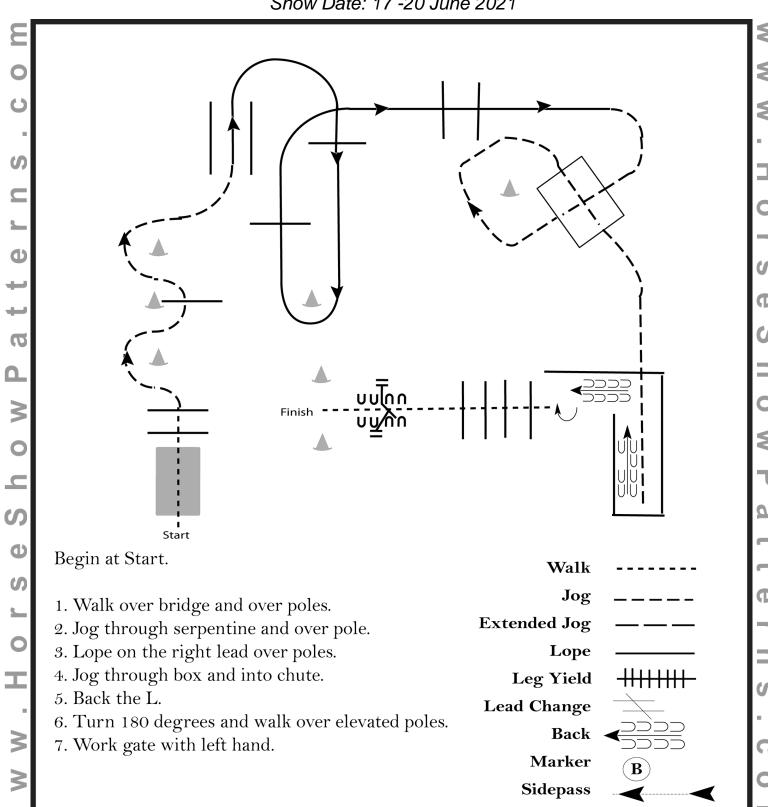
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[T/3-4]

Junior Trail (0381)

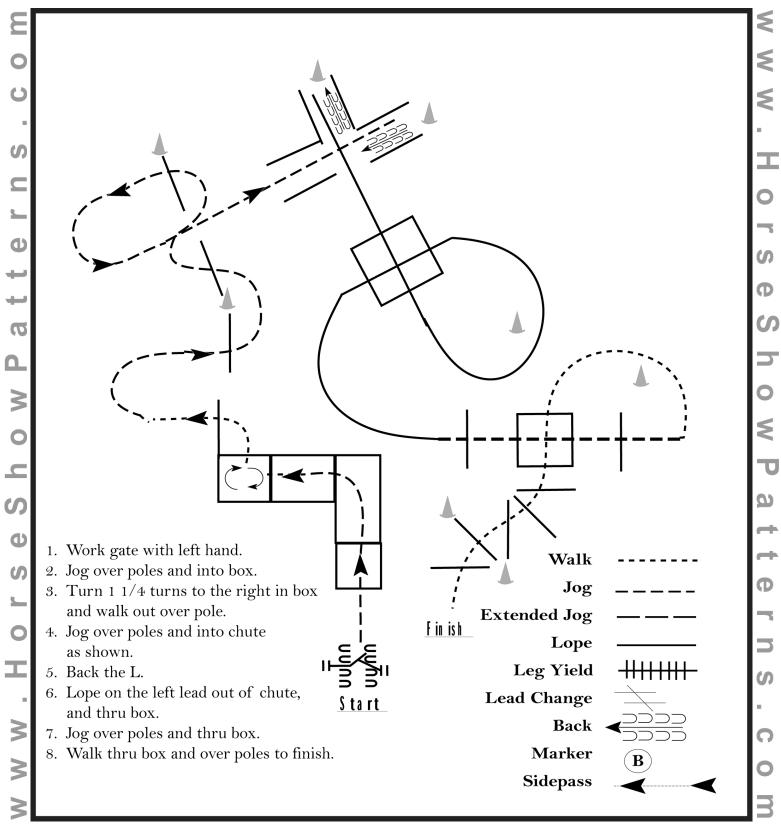
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[T/2-7]

Trail (0385, N350 & Y290)

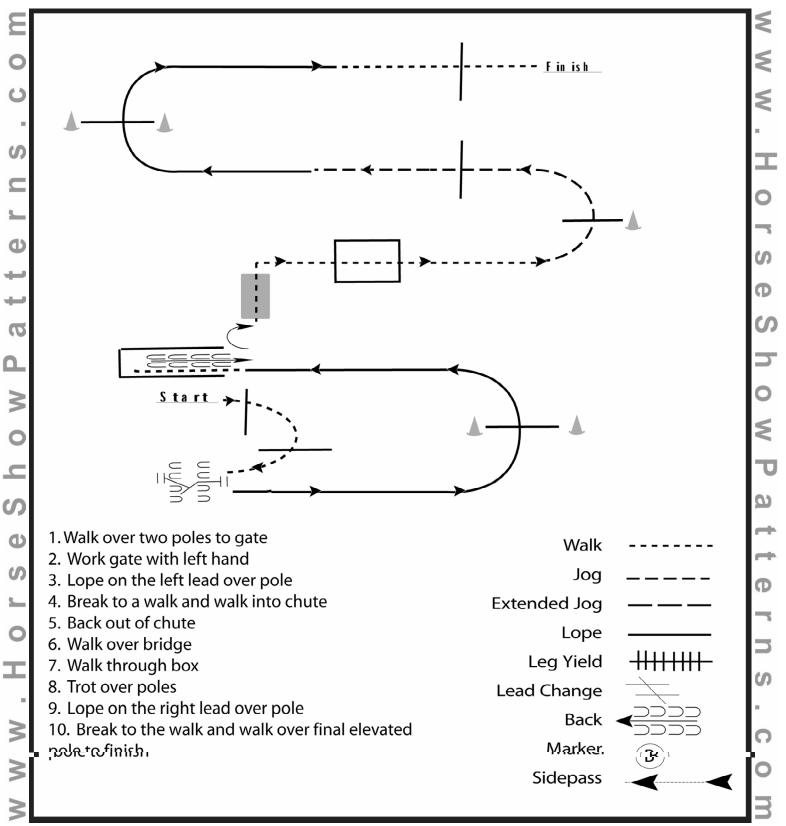
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[T/2-20]

Open Green Trail (O385)

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[T/1-9]