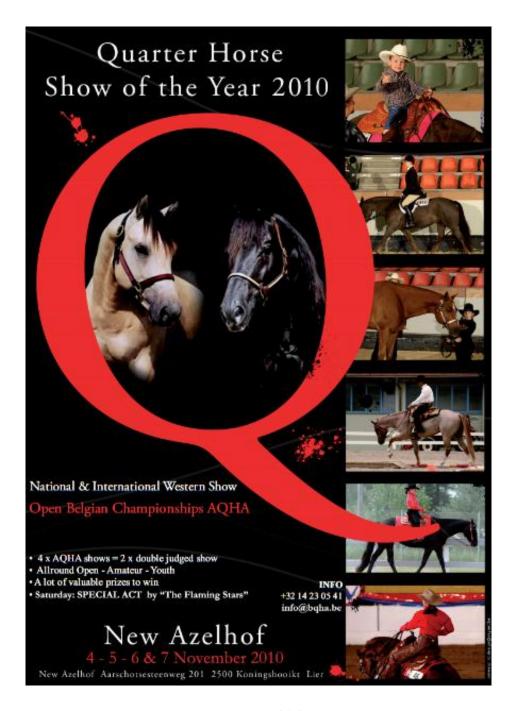
04 t/m 07 November 2010 New Azelhof –2500 Lier – Belgium



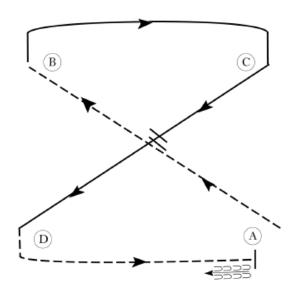
Patterns Show B

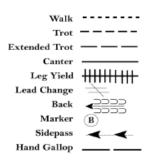
Show A: 04 & 05 November 2010 - Show B: 06 & 07 November 2010 New Azelhof - Aarschotsesteenweg 201 - 2500 Lier - Belgium

**Patterns Show B** 

### **Hunt Seat Equitation**

(Novice Youth/Novice Amateur)





#### Be ready at A

- 1. Posting trot on the left diagonal to B
- 2. Canter on the right lead to and around C and 1/2 way to D
- 3. Change leads and canter to D
- 4. Posting trot on the right diagonal to A
- 5. Halt at A and back approximately one horse length

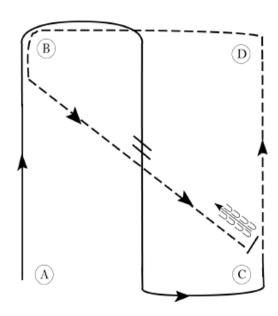
Exit at a sitting trot

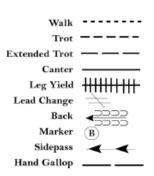
Show A: 04 & 05 November 2010 - Show B: 06 & 07 November 2010 New Azelhof - Aarschotsesteenweg 201 - 2500 Lier - Belgium

#### **Patterns Show B**

### **Hunt Seat Equitation**

(Youth / Amateur)





#### Be ready at A

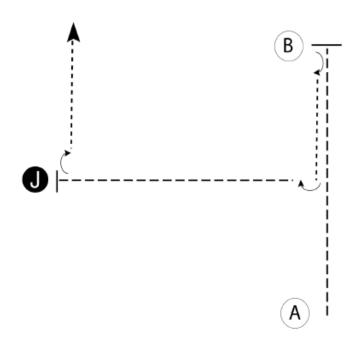
- 1. Canter on the right lead to and around B
- 2. Halfway between B and C, change leads
- 3. Canter on left lead to and around C
- 4. Posting trot on the left diagonal from C to D
- 5. At D, change diagonals and continue to trot to B
- 6. At B, sitting trot to C
- 7. Stop and back one horse length at C

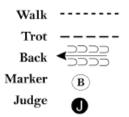
Show A: 04 & 05 November 2010 - Show B: 06 & 07 November 2010 New Azelhof - Aarschotsesteenweg 201 - 2500 Lier - Belgium

### **Patterns Show B**

### **Showmanship at Halter**

(Green riders / Beginners Amateur / Beginners Youth)





#### Be ready at A

- 1. Trot to B
- 2. Stop at B
- 3. Perform a 180 degree turn
- 4. Walk until even with judge. Perform a 90 degree turn.
- 5. Trot to judge
- 6. Stop and set up for inspection
- 7. When dismissed, perform a 90 degree turn
- 8. Walk straight away from judge

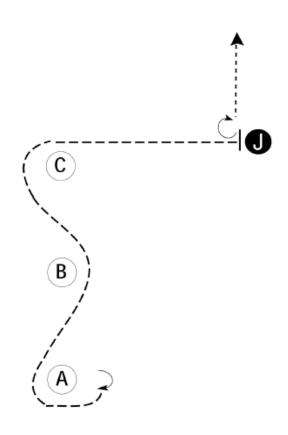
Follow the instructions of your ring steward.

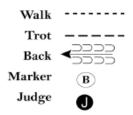
Show A: 04 & 05 November 2010 - Show B: 06 & 07 November 2010 New Azelhof - Aarschotsesteenweg 201 - 2500 Lier - Belgium

#### **Patterns Show B**

## **Showmanship at Halter**

(Novice Amateur/Novice Youth)





#### Be ready at A

- 1. When acknowledged, perform a 180 degree turn
- 2. Trot around A, around B, around C and straight to judge
- 3. Stop and set up for inspection
- 4. When dismissed, perform a 270 degree turn and walk away from judge

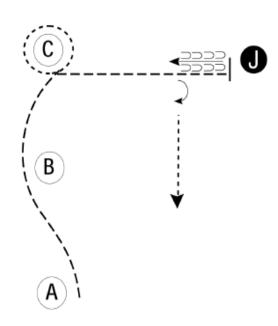
Follow the directions of the ring steward

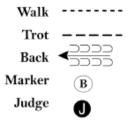
Show A: 04 & 05 November 2010 - Show B: 06 & 07 November 2010 New Azelhof - Aarschotsesteenweg 201 - 2500 Lier - Belgium

#### **Patterns Show B**

### **Showmanship at Halter**

(Amateur/Youth)





#### Be ready at A

- 1. When acknowledged, trot from A, around B and to C
- 2. Walk a tight circle around C
- 3. Trot to judge
- 4. Stop and set up for inspection
- 5. When dismissed, back approximately one horse length
- 6. Perform a 90 degree turn and walk away from judge

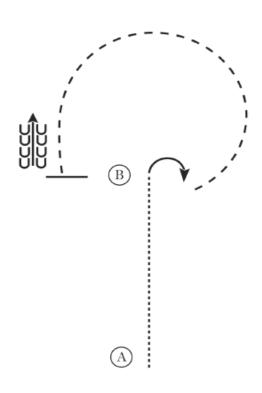
Follow the directions of your ring steward

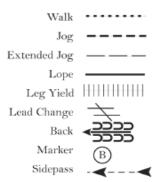
Show A: 04 & 05 November 2010 - Show B: 06 & 07 November 2010 New Azelhof - Aarschotsesteenweg 201 - 2500 Lier - Belgium

#### **Patterns Show B**

## **Western Horsemanship**

(Walk & Jog)





Be ready at A

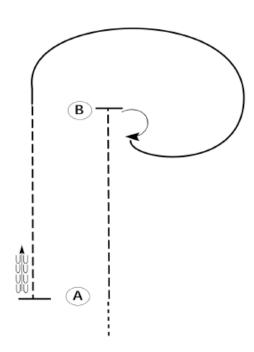
- 1. Walk A to B
- 2. At B perform a 90 degree turn to the right
- 3. Jog a circle around B
- 4. At B, stop and back 4 steps

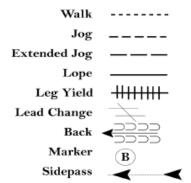
Show A: 04 & 05 November 2010 - Show B: 06 & 07 November 2010 New Azelhof - Aarschotsesteenweg 201 - 2500 Lier - Belgium

#### **Patterns Show B**

## Western Horsemanship

(Green riders / Beginners Youth / Beginners Amateur)





Be ready at A

- 1. Walk to A
- 2. Jog to B
- 3. Turn 180 degrees to the right
- 4. Lope on the left lead back around to B
- 5. Jog from B to A
- 6. Stop at A and back approximately one horse length

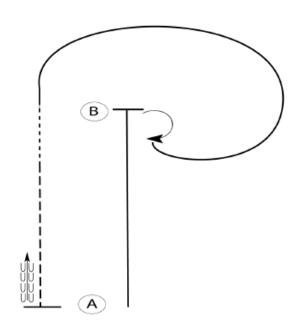
Follow the instructions of your ring steward

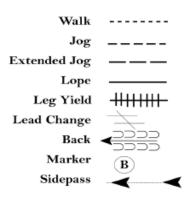
Show A: 04 & 05 November 2010 - Show B: 06 & 07 November 2010 New Azelhof - Aarschotsesteenweg 201 - 2500 Lier - Belgium

#### **Patterns Show B**

### Western Horsemanship

(Novice Amateur / Novice Youth)





#### Be ready at A

- 1. Lope on the right lead to B
- 2. Turn 180 degrees to the right
- 3. Lope on the left lead back around to B
- 4. At B, break to the walk
- 5. Walk approximately 10 feet
- 6. Jog to A
- 7. Stop at A and back approximately one horse length

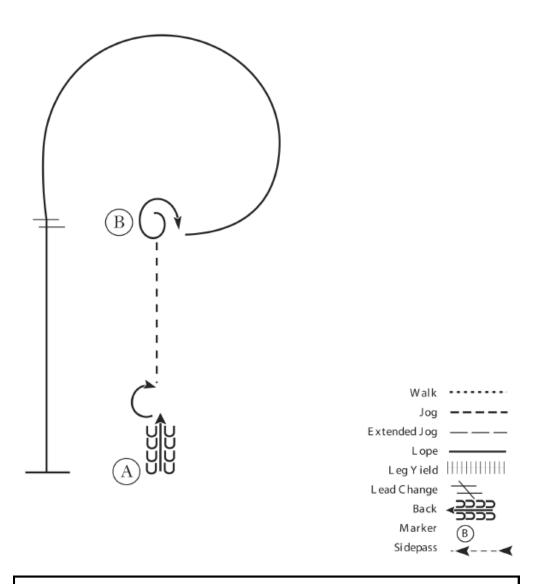
Follow the instructions of your ring steward

Show A: 04 & 05 November 2010 - Show B: 06 & 07 November 2010 New Azelhof - Aarschotsesteenweg 201 - 2500 Lier - Belgium

#### **Patterns Show B**

### **Western Horsemanship**

(Amateur / Youth / Amateur Select)



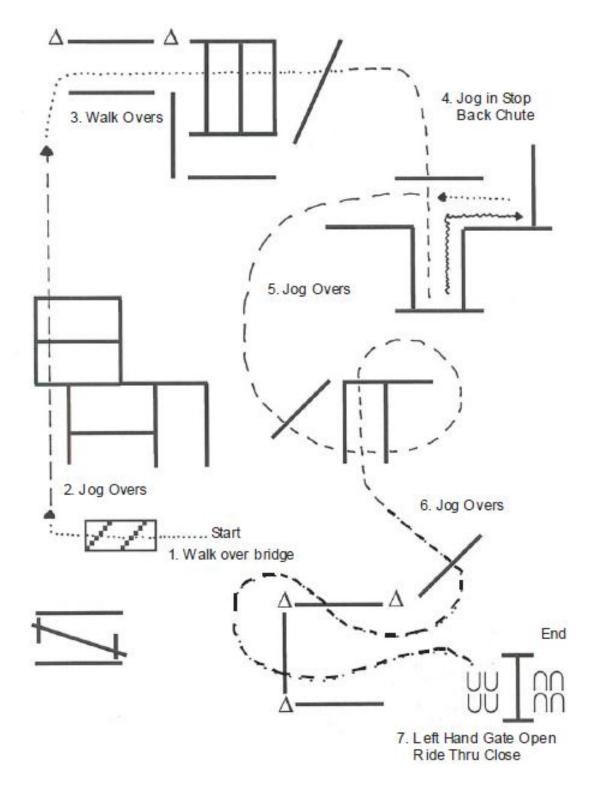
- 1. Back 4 steps at A
- 2. Perform a 180 degree turn to the right
- 3. Jog to B
- 4. At B, perform a 450 degree spin to the right
- 5. Lope a circle around B on the left lead
- 6. At B, perform a flying lead change
- 7. Lope on the right lead to A
- 8. Stop at A

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**Patterns Show B** 

### **Trail**

(Walk & Jog)

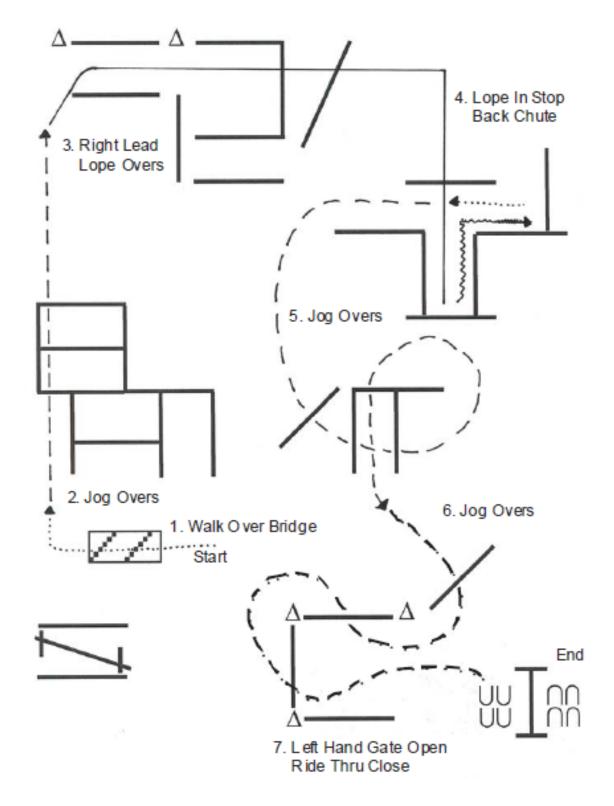


Show A: 04 & 05 November 2010 - Show B: 06 & 07 November 2010 New Azelhof - Aarschotsesteenweg 201 - 2500 Lier - Belgium

**Patterns Show B** 

### **Trail**

(Beginners Youth / Beginners Amateur)

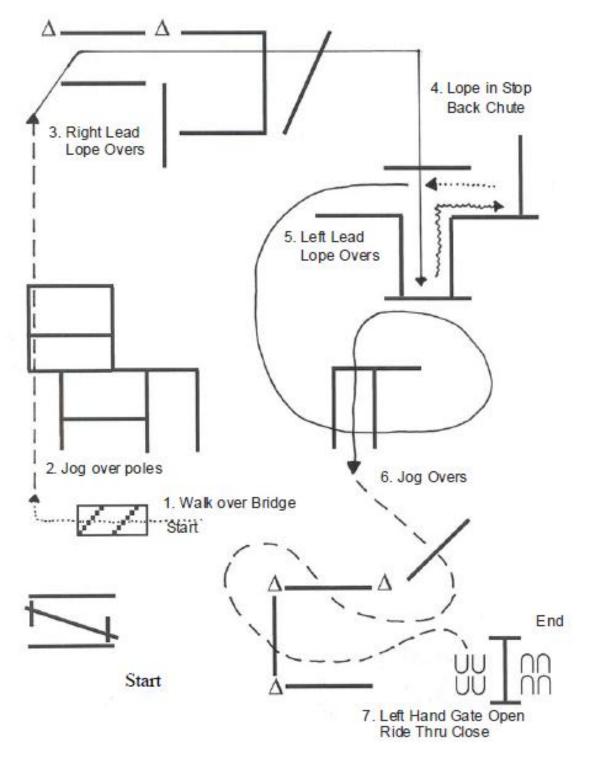


Show A: 04 & 05 November 2010 - Show B: 06 & 07 November 2010 New Azelhof - Aarschotsesteenweg 201 - 2500 Lier - Belgium

**Patterns Show B** 

### **Trail**

(Green Horses, All Breeds/Novice Youth / Novice Amateur)

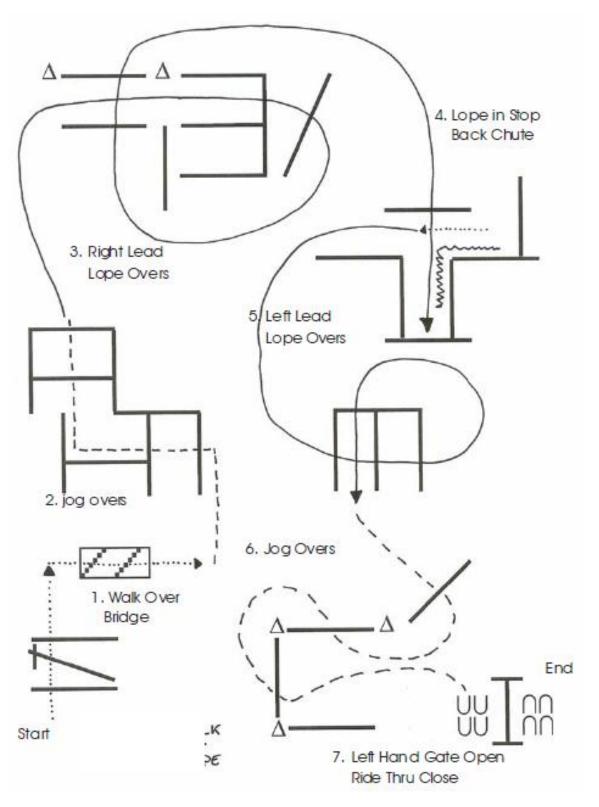


Show A: 04 & 05 November 2010 - Show B: 06 & 07 November 2010 New Azelhof - Aarschotsesteenweg 201 - 2500 Lier - Belgium

**Patterns Show B** 

### **Trail**

## (AQHA Green / Youth / Amateur)

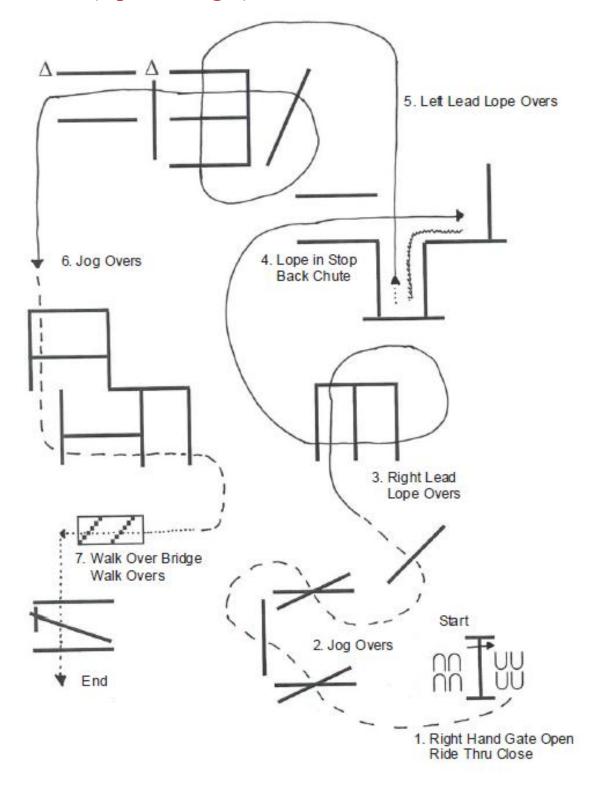


Show A: 04 & 05 November 2010 - Show B: 06 & 07 November 2010 New Azelhof - Aarschotsesteenweg 201 - 2500 Lier - Belgium

**Patterns Show B** 

### **Trail**

## (Open All Ages)

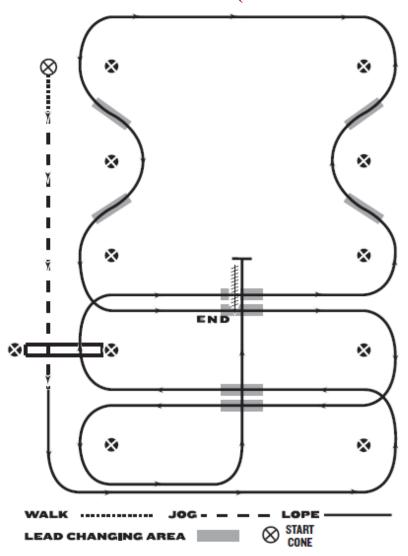


Show A: 04 & 05 November 2010 - Show B: 06 & 07 November 2010 New Azelhof - Aarschotsesteenweg 201 - 2500 Lier - Belgium

#### **Patterns Show B**

## **Western Riding (Pattern number 3)**

(Amateur / Youth)



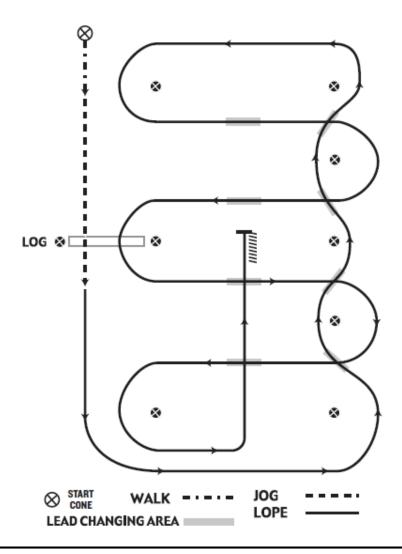
- 1. Walk halfway between markers, transition to jog, jog over log
- 2. Transition to the lope, on the left lead
- 3. First crossing change
- 4. Lope over log
- 5. Second crossing change
- 6. First line change
- 7. Second line change
- 8. Third line change
- 9. Fourth line change
- 10. Third crossing change
- 11. Fourth crossing change
- 12. Lope up the center, stop & back

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#### **Patterns Show B**

## **Western Riding (Pattern number 1)**

(Open)



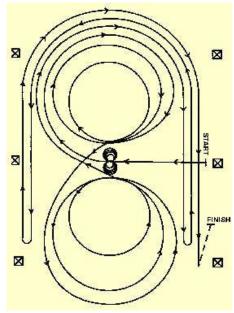
- 1. Walk at least 15' & jog over log
- 2. Transition to left lead & lope around end
- 3. First line change
- 4. Second line change
- 5. Third line change
- 6. Fourth line change lope around the end of arena
- 7. First crossing change
- 8. Second crossing change
- 9. Lope over log
- 10. Third crossing change
- 11. Fourth crossing change
- 12. Lope up the center, stop & back

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**Patterns Show B** 

**Reining (Pattern number 8)** 

(Green Horses, All Breeds/Beginners Youth/Amateur Select)



Beginning at the center of the arena facing the left wall or fence.

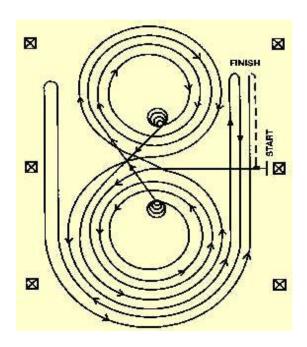
- 1. Complete four spins to the left.
- 2. Complete four spins to the right. Hesitate.
- 3. Beginning on the right lead, complete three circles to the right: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
- 4. Complete three circles to the left: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
- 5. Begin a large fast circle to the right but do not close this circle. Run straight down the right side of the arena past the center marker and do a left rollback at least twenty feet (6 meters) from the wall or fence - no hesitation.
- 6. Continue back around the previous circle but do not close this circle. Run down the left side of the arena past the center marker and do a right rollback at least twenty feet (6 meters) from the wall or fence - no hesitation.
- 7. Continue back around the previous circle but do not close this circle. Run down the right side of the arena past the center marker and do a sliding stop at least twenty feet (6 meters) from the wall or fence. Back up at least ten feet. Hesitate to demonstrate completion of the pattern. Rider may drop bridle to the designated judge.

Show A: 04 & 05 November 2010 - Show B: 06 & 07 November 2010 New Azelhof - Aarschotsesteenweg 201 - 2500 Lier - Belgium

#### **Patterns Show B**

### **Reining (Pattern number 5)**

(Novice Amateur / Novice Youth)



#### Horse must walk or stop prior to starting pattern

Beginning at the center of the arena facing the left wall or wall or fence.

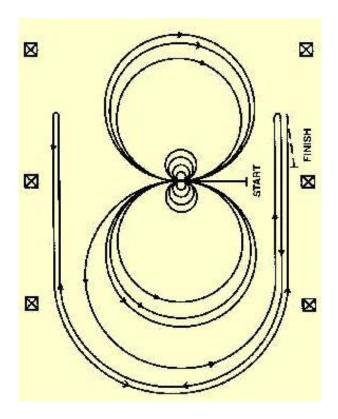
- 1. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Stop at the center the arena.
- 2. Complete four spins to the left. Hesitate.
- 3. Beginning on the right lead, complete three circles to the right: the first two circles large and fast the third circle small and slow. Stop at the center the arena.
- 4. Complete four spins to the right. Hesitate.
- 5. Beginning on the left lead, run a large fast circle to the left, change leads at the center of the arena, run a large fast circle to the right, and change leads at the center of the arena. (Figure 8)
- 6. Continue around previous circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (6 meters) from the wall or fence no hesitation.
- 7. Continue around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (6 meters) from the wall or fence no hesitation.
- 8. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least twenty feet (6 meters) from the wall or fence. Back up at least ten feet (3 meters). Hesitate to demonstrate completion of the pattern.

Rider may drop bridle to the designated judge.

Show A: 04 & 05 November 2010 - Show B: 06 & 07 November 2010 New Azelhof - Aarschotsesteenweg 201 - 2500 Lier - Belgium

#### **Patterns Show B**

## Reining (Pattern number 6) (Youth)



#### Horse must walk or stop prior to starting pattern.

Beginning at the center of the arena facing the left wall or wall or fence.

- 1. Complete four spins to the right.
- 2. Complete four spins to the left. Hesitate.
- 3. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
- 4. Complete three circles to the right: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
- 5. Begin a large fast circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (6 meters) from the wall or fence no hesitation.
- 6. Continue back around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (6 meters) from the wall or fence no hesitation.
- 7. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least twenty feet (6 meters) from the wall or fence. Back up at least ten feet (3 meters). Hesitate to demonstrate the completion of the pattern.

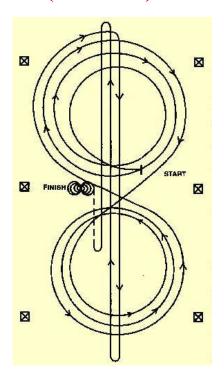
Rider may drop bridle to the designated judge.

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#### **Patterns Show B**

### **Reining (Pattern number 2)**

(Amateur)



Horse must walk or stop prior to starting pattern

Beginning at the center of the arena facing the left wall or wall or fence.

- 1. Beginning on the right lead, complete three circles to the right: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
- 2. Complete three circle to the left: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
- 3. Continue around previous circle to the right. At the top of the circle, run down the middle to the far end of the arena past the end marker and do a right rollback no hesitation.
- 4. Run up the middle to the opposite end of the arena past the end marker and do a left rollback no hesitation.
- 5. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (3 meters). Hesitate.
- 6. Complete four spins to the right.
- 7. Complete four spins to the left. Hesitate to demonstration the completion of the pattern.

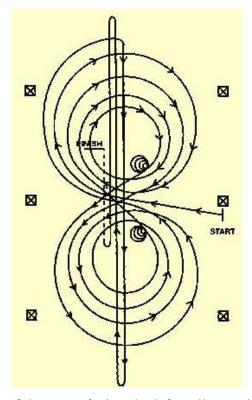
Rider may drop bridle to the designated judge.

Show A: 04 & 05 November 2010 - Show B: 06 & 07 November 2010 New Azelhof - Aarschotsesteenweg 201 - 2500 Lier - Belgium

#### **Patterns Show B**

### **Reining (Pattern number 4)**

(Open Junior)



Beginning at the center of the arena facing the left wall or wall or fence.

- 1. Beginning on the right lead, complete three circles to the right: the first two circles large and fast; the third circle small and slow. Stop atthe center of the arena.
- 2. Complete four spins to the right. Hesitate.
- 3. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena.
- 4. Complete four spins to the left. Hesitate.
- 5. Beginning on the right lead, run a large fast circle to the right, change leads at the center of the arena, run a large fast circle to the left, and change leads at the center of the arena.
- 6. Continue around previous circle to the right. At the top of the circle, run down the middle to the far end of the arena past the end marker and do a right rollback no hesitation.
- 7. Run to the middle to the opposite end of the arena past the end marker and do a left rollback no hesitation.
- 8. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (3 meters). Hesitate to demonstrate completion of the pattern.

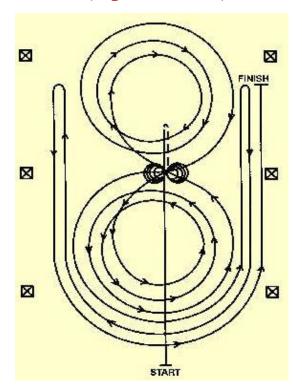
Rider may drop bridle to the designated judge.

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#### **Patterns Show B**

### **Reining (Pattern number 9)**

(Open Senior)



- 1. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (3 meters). Hesitate.
- 2. Complete four spins to the right.
- 3. Complete four and one-quarter spins to the left so that horse is facing the left wall or fence. Hesitate.
- 4. Beginning on the left lead, complete three circles to the left. the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
- 5. Complete three circles to the right: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
- 6. Begin a large fast circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (6 meters) from the wall or fence no hesitation.
- 7. Continue back around the previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (6 meters) from the wall or fence no hesitation.
- 8. Continue back around previous circle but do not close this circle. Run up right side of the arena past the center marker and do a sliding stop at least twenty feet (6 meters) from the wall or fence. Hesitate to demonstrate completion of the pattern.

Rider may drop bridle to the designated judge